

TRI-STATE LOTTO COMMISSION
Hotel Vermont
Burlington, VT
June 2, 2017

PRESENT: New Hampshire: Debra Douglas, Chair; Charles McIntyre, Executive Director;
KJ Cleland, Maura McCann, Cindy Baron, Katie Brown
Maine: Orland McPherson, Commissioner; Gregg Mineo, Executive Director;
Lisa Rodrigue, Michael Boardman, Tim Poulin
Vermont: Ed Flanagan, Commissioner; Jeff Cavender, Mary Vaupel, Mary Cassani
Guests: Calvin Rinck, Jack Foley, Darrell Frecker, Leslie Badger, Jeremy Kyzer with Sci-
Games, Steve Mason and Molly Martin with Fuselideas, Rose Longo-White and Travis
York with GYK Antler, Jeff Lipps, Ryan Sahr, Kristen Pare', Cara Salvatore, Terry Peterson,
Vasia Bakalis with Intralot, Pete Donahue with Alchemy 3

The meeting was called to order at 9:04 am.

ACCEPTANCE OF MINUTES FOR APRIL 14, 2017

MOTION

Commissioner McPherson made a motion, seconded by Commissioner Flanagan, to accept the April 14, 2017 minutes as distributed. So voted, unanimous.

FINANCE COMMITTEE – Mary Cassani

The sales through April are higher than forecast. Sales are lower compared to last year due to the removal of the Touch Play Consoles.

All of the contingency funds are in the positive.

The subscription Megabucks winner has still not returned to claim his prize.

The FY18 budget was introduced and asked for approval.

MOTION

Commissioner Flanagan made a motion, seconded by Commissioner McPherson, to approve the FY18 budget. So voted, unanimous.

MARKETING AND PRODUCT DEVELOPMENT – Maura McCann

Scientific Games presented a couple of new interactive online games yesterday. Pollard introduced new interprovincial scratch tickets, and Intralot showed a new multi-state Fast Play Progressive game called Miss Match. They also introduced a new draw game called Lucky One. Further discussion regarding these presentations took place yesterday afternoon with the Marketing and Product Development group. More information to come.

DRAW COMMITTEE – Maura McCann

The local NH auditing group of Anderson & Clouse has requested that no one can touch the actual draw balls, except for the draw representatives. Auditors can watch the audit of the balls but cannot participate or handle them for security reasons.

SCIENTIFIC GAMES – Darrell Frecker

Scientific Games thanked Vermont for hosting the meeting and had no further information to add.

INTRALOT – Jeff Lipps and Ryan Sahr

Ryan from New Hampshire announced that Intralot has a new US CEO, and his name is John Donahue. Jeff from Vermont is wrapping up software testing for a release that goes live on Sunday, June 4. Vermont is also working on a Fast Play Progressive game called Green Mountain Jackpot with new price points of \$2, \$5 and \$10 that is scheduled to launch in October.

ACCEPTANCE OF COMMITTEE REPORTS

MOTION

Commissioner McPherson made a motion, seconded by Commissioner Flanagan, to accept the committee reports as presented. So voted, unanimous.

OTHER BUSINESS

New Hampshire is looking for a vote on the GYK contract with Tri-State. This contract is for a 3-year contract with one 2-year extension.

MOTION


Commissioner Flanagan made a motion, the motion was seconded by Commissioner McPherson, to enter into an agreement with GYK for a 3-year contract with a single 2-year extension, to become effective dependent on Governor and Council. So voted, unanimous.

Ed Flanagan was appointed the new Chair of the Tri-State Lotto Commission for the upcoming year.

It has been proposed to change the meeting schedule. Currently New Hampshire hosts the meetings every other month at the New Hampshire Lotto and Maine and Vermont host once a year with Maine in October and Vermont in June. It is proposed that New Hampshire become a part of this rotation and only host once a year for an overnight as well. Further discussion will be had on the preparation of the new schedule and information will be passed along as it is made available.

MOTION

Commissioner Flanagan made a motion to adjourn at 9:26 am. Motion was seconded by Commissioner McPherson. So voted, unanimous.


Debra Douglas, Chair